

Extending Kea with Hooks

29 June 2016

Logistics

- Webinar is scheduled for 1 hour
- Webinar will contain slides, code walkthrough and videos demonstrating hooks in action.
- This session will be recorded and posted at <https://www.isc.org/mission/webinars/>
- Participants are muted to improve audio quality for everyone.
- We want questions! Please enter into the WebEx Q&A tab
 - We will try to answer questions at the end of the presentation.

Presenters



Marcin Siodelski
DHCP Software Engineer
ISC

Previous Webinar

08 June 2016

Webinar: Getting Started with Kea
Eddy Winstead

Recording available at:

<https://www.isc.org/mission/webinars/>

What hooks are?

- Dynamically loaded libraries
- Customize your server to do anything you need in your deployment
- Have unrestricted access to the server data structures and functions
- Written by ISC, you or other users
- Written in C++
- Implement/use well defined and documented API

Terminology

- Hook Point:
 - A place within Kea code where specific callout is invoked.
- Callout:
 - A function within hook library, invoked by the server at specific hook point.
- Hook Library:
 - A dynamically loaded library implementing selected callouts.

Documentation

- Kea User's Guide (How to **use** Hooks):
 - <http://kea.isc.org/docs/kea-guide.html#hooks-libraries>
- Kea Developer's Guide (How to **write** hooks):
 - <http://git.kea.isc.org/~tester/kea/doxygen/df/d46/hooksdgDevelopersGuide.html>

Documentation (cont.)

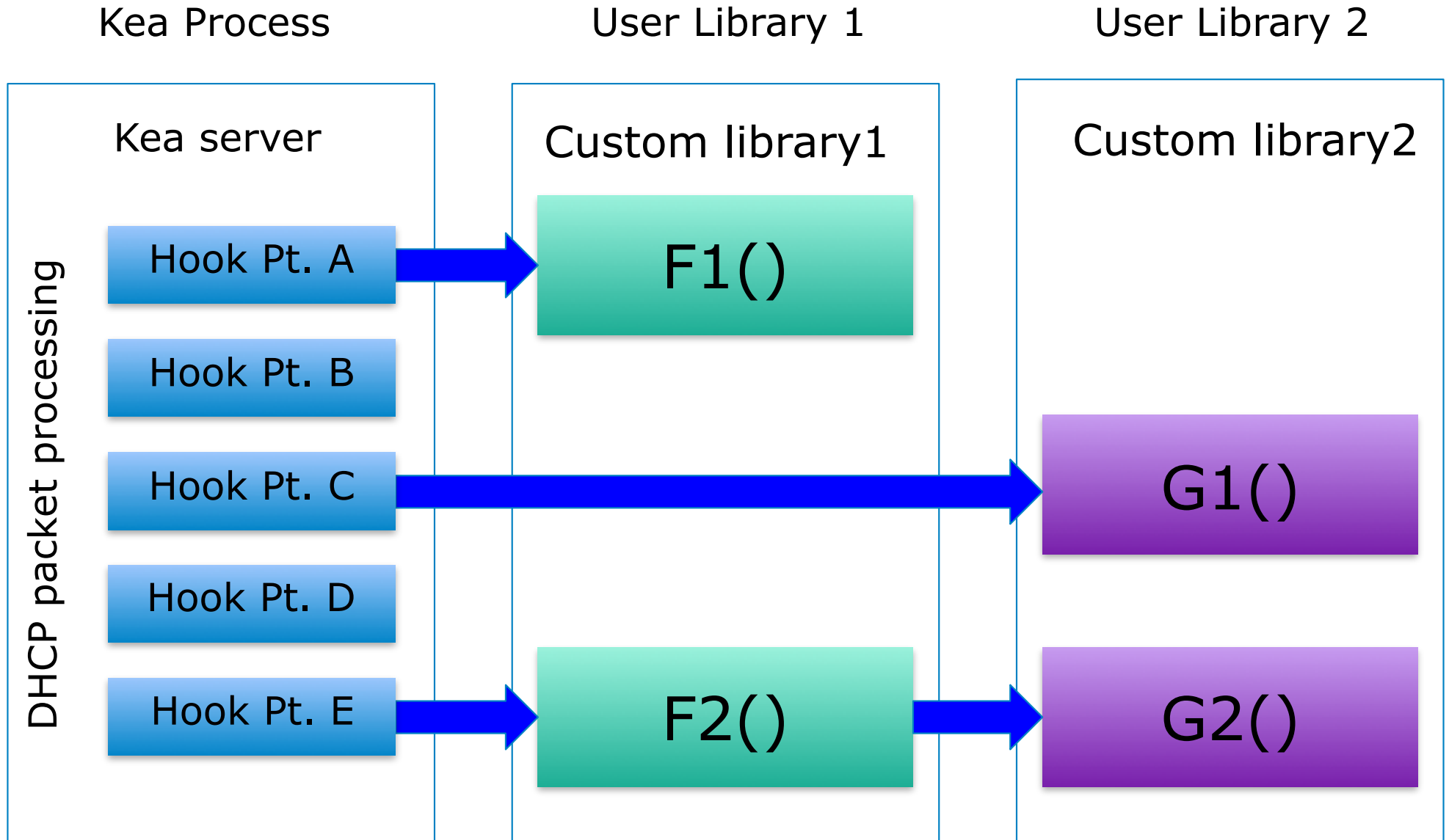


<http://kea.isc.org/>

wiki: [WikiStart](#)

DOWNLOAD	User's Guide	Developer's Guide
↗ stable / ↗ devel	↗ stable / ↗ devel	↗ devel

Processing with Hooks



DHCPv6 Server Hooks

- `buffer6_receive` - after receiving data on interface
- `pkt6_receive` - after parsing DHCP message
- `subnet6_select` - after selecting a subnet
- `lease6_select` - when lease has been selected
- `lease6_renew` - during lease renewal
- `lease6_decline` - during declining a lease
- `lease6_release` - during releasing a lease
- `pkt6_send` - before creating wire format of response
- `buffer6_send` - after creating wire format of response
- `lease6_expire` - when lease is found expired
- `lease6_recover` - when declined lease is no longer declined

Access to Parameters in Callouts

- A reference to „CalloutHandle” object is passed to each callout.
- CalloutHandle provides access to „context” and arguments.
- At each hook point, the callouts receive well known set of arguments/objects.
- Objects to be retrieved or modified are accessed using well known names provided as strings.
- The Kea Developer’s Guide specifies arguments for each hook point.

Examples: Access Parameters

```
// Fetch the inbound packet.  
Pkt6Ptr query;  
handle.getArgument("query6", query);
```

```
// Fetch server response.  
Pkt6Ptr response;  
handle.getArgument("response6", response);
```

```
// Assign last configured subnet for a client.  
Subnet6Ptr subnet = subnets->back();  
handle.setArgument("subnet6", subnet);
```

```
// Store the id we search with so it is available down the road.  
handle.setContext("query_user_id", duid);
```

```
// Get the user id saved from the query packet.  
DuidPtr duid;  
handle.getContext("query_user_id", duid);
```

The Next Step Status

- Callout returns status code to indicate what the server's next step should be:
 - `NEXT_STEP_CONTINUE` - continue processing
 - `NEXT_STEP_SKIP` - skip next processing step (Developer's Guide contains detailed explanation for each defined hook point)
 - `NEXT_STEP_DROP` - drop the packet

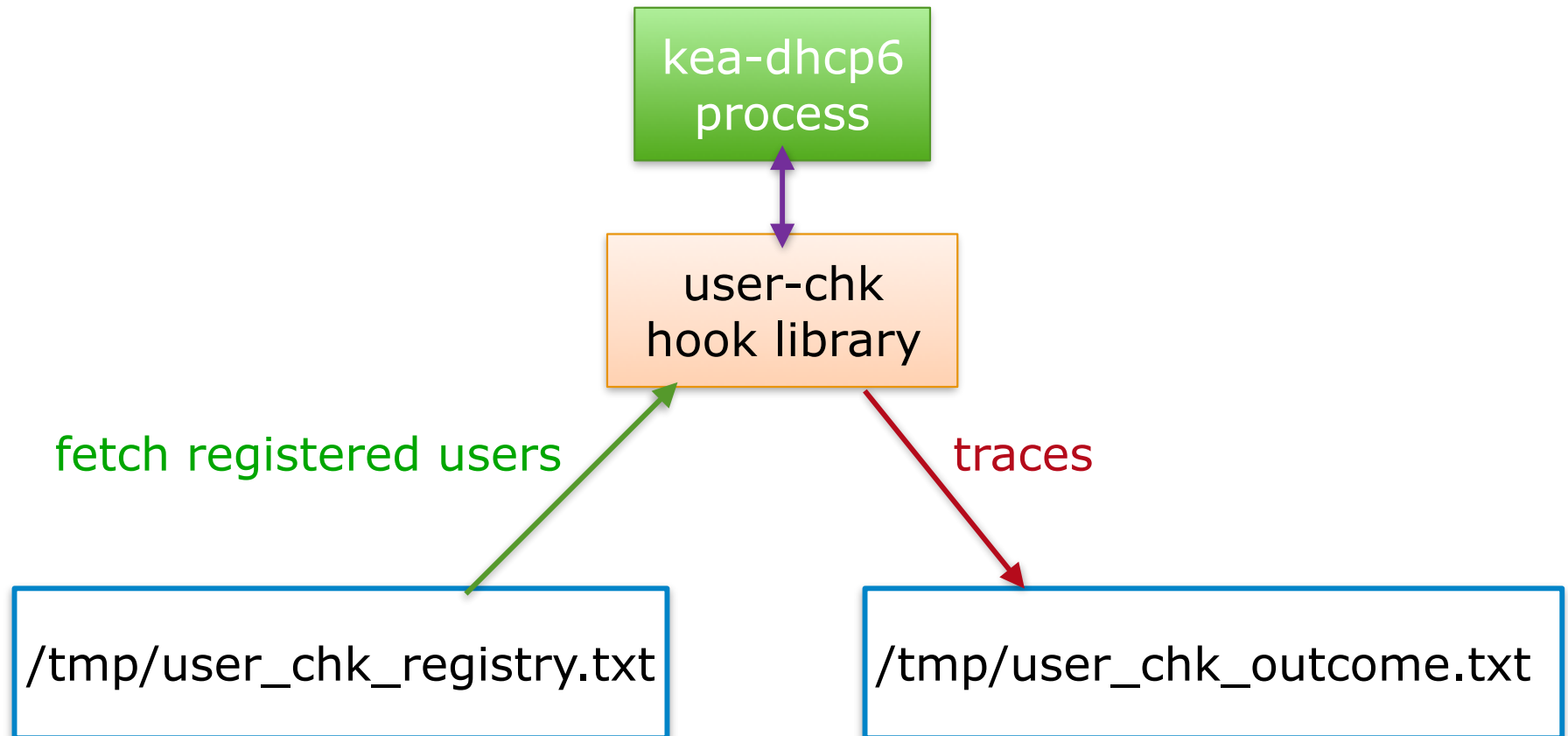
Hooks Supplied with Kea

- Standard hook libraries are shipped with Kea code: `<kea-sources>/src/hooks/dhcp/`
- There is currently one hook library shipped with Kea sources: `user_chk`
- We'll use `user_chk` library to demonstrate how to implement hook library.

The „user_chk” Library

- Use external source of information to recognize registered and unregistered DHCP clients.
- Select different subnets for registered and unregistered clients.
- Create outcome file containing traces from subnet and address assignment.

The „user_chk” Library



Note 1: Both files must exist prior to loading the library!

Look into the code #1

- We will now look into the implementation of the `pkt6_receive` and the `subnet6_select` callouts.

Video 1

- Create „registry” and „outcome” files required by the user_chk library.
- Start the server.
- Client obtains address from the unprivileged subnet 3000::/64 because the client is not registered.
- Register the client. The Client should be assigned an address from the privileged subnet 2001:db8:1::/64.

Look into the code #2

- We will now look into the code of the `pkt6_send` callout.

Video 2

- Client is renewing its lease.
- Hook library overrides the bootfile option with the value specified in the registry file.
- The value in the registry is modified, the server should respond with a different value.
- The client is removed from the registry file and the server should respond with the default value specified in the configuration.

Look into the code #3

- We will see how easy it is to replace the „registration” with MySQL database.

Video 3

- Client renews and obtains the boot file option with the value of /tmp/v6bootfile.
- MySQL database contains a registration entry for the client and specifies the bootfile value /tmp/bootfile-from-mysql
- Introducing modification to the code to use MySQL database rather than the file.
- The bootfile value from MySQL is used.